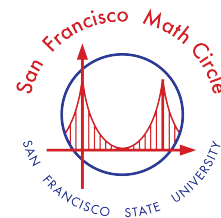




Archipelago



We're going to play a game called **Archipelago**. (An archipelago is a fancy word for a group of islands.)

Archipelago is a **2-player game**. Here's how to play:

- We start with some dots in a row:



- The players **take turns taking dots**.
- Each turn, you can either take **one dot** or you can take **two dots that are next to each other**.
- Whoever takes the **last dot (or dots)** wins!

We've programmed a **computer** to be an **expert** at this game. That means that when it's the computer's turn, the computer will always make the **best possible move**.

Your goal is to see if you can **beat the computer!**

Let's start with **3 dots**, and see how high we can go!